

What is Testing?

- In Manual testing, a human runs the program and interacts with it to find bugs.
- Automated Testing is the practice of writing code (separate from your actual application code) that invokes the code it tests to help determine if there are any errors.
- It does not prove that code is correct.

Why Testing?

- Testing makes sure your code works properly under a given set of conditions
- Testing allows one to ensure that changes to the code did not break existing functionality
- Good testing requires modular, decoupled code, that is a sign of a good system design

What kind of things can be caught in testing?

- **Syntax errors:** unintentional misuses of the language
- **Logical errors:** created when the algorithm (the way the problem is solved) is not correct.

Unit Testing

- Tests a single “unit” of code.
- A unit could be an entire module, a single class or function, or almost anything in between.

- Consider the following example:

```
def is_prime(number):
    """Return True if *number* is prime."""
    for element in range(number):
        if number % element == 0:
            return False

    return True

def print_next_prime(number):
    """Print the closest prime number larger than *number*."""
    index = number
    while True:
        index += 1
        if is_prime(index):
            print(index)
```

Two functions: `is_prime` and `print_next_prime`. **Two units**

If we want to test `print_next_prime`, we need first to be sure that `is_prime` is correct. It is correct?

We write a test for `is_prime`

```
import unittest
from primes import is_prime

class PrimesTestCase(unittest.TestCase):
    """Tests for `primes.py`."""

    def test_is_five_prime(self):
        """Is five successfully determined to be prime?"""
        self.assertTrue(is_prime(5))

if __name__ == '__main__':
    unittest.main()
```

```
$ python test_primes.py
E
=====
ERROR: test_is_five_prime (__main__.PrimesTestCase)
-----
Traceback (most recent call last):
  File "test_primes.py", line 8, in test_is_five_prime
    self.assertTrue(is_prime(5))
  File "/home/jknupp/code/github_code/bug_private/primes.py", line 4, in is_prime
    if number % element == 0:
ZeroDivisionError: integer division or modulo by zero
-----

Ran 1 test in 0.000s
```

Unit tests

- Using the **unittest** Python package, a unit test consists of one or more assertions.
- **self.assertTrue** asserts that the argument passed to it evaluated to True.
- The **unittest.TestCase** class contains a number of assert methods
- The list could be checked to pick the appropriate methods for your tests.

Unit tests – Fixing Things

- Once we fix the error (for element in range(2, number)), the test runs correctly.
- Now that the error is fixed, does that mean that we should delete the test method? No. unit tests should rarely be deleted as passing tests are the end goal.
- You can write several tests for the same function

```
def test_is_four_non_prime(self):  
    """Is four correctly determined not to be prime?"""  
    self.assertFalse(is_prime(4), msg='Four is not prime!')
```

```
def test_is_zero_not_prime(self):  
    """Is zero correctly determined not to be prime?"""  
    self.assertFalse(is_prime(0))
```


Credits

- <https://docs.python.org/3/library/unittest.html>
- https://www.python-kurs.eu/python3_tests.php
- <https://jeffknupp.com/blog/2013/12/09/improve-your-python-understanding-unit-testing/>

Sprint 3 – What I expect

- Some planning with:
 - Assignee
 - Estimated Duration
- At the end:
 - Comparison between estimated durations and real duration for all the tasks for all the sprints (to see if the estimations improved)
 - A summary of all the tasks for all the sprints along with the assignee (just to check if the workload inside the group was even).

Testing and Assessment

1) Documentation

- Motivation of the project.
- What is the input and what is the output of the project
- How to install the product (e.g. install Python 3.7, follow the installation tutorial of PM4Py, download from the specified repositories ...)
- How to run the project

2) Unit Tests

- It is important to write some unit tests to check if your code is correct.
- You have the **ALGORITHM** and you have the **SERVICE**.
- The **ALGORITHM** can be tested using unittest (please be as much modular as possible with your code)
- The **SERVICE** can be tested using particular requests (for example using the requests package).

3) Exceptions / Logging

- Bugs are everywhere 😊
- It's important to have a proper logging mechanism to signal exceptions in the code.
- Exception management:
- try: except:
- You can define custom exception types. You can catch custom exception types. You can RAISE custom exceptions.

4) API

- The provision of the web services API are important in order to integrate your product with other products.
- If you want to be professional, look at an API documentation framework (for example **Swagger**)
- Example of API: URI of the service, arguments in the URL, arguments of the POST request, types of the arguments, description of the service.

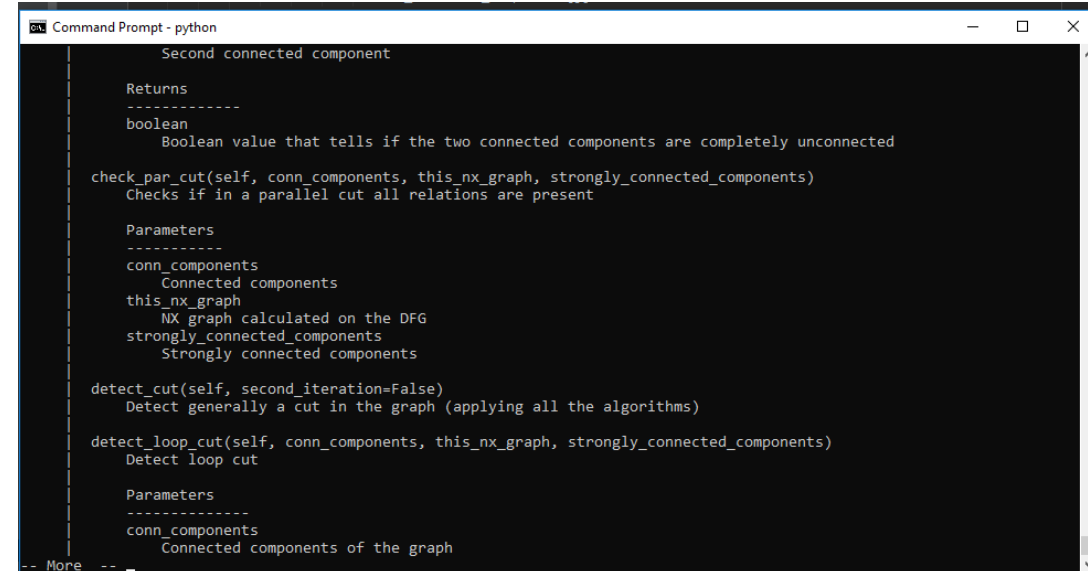
5) Code Quality

- Internal to Pycharm or through Pylint you have some (configurable) ways to measure the quality of your code.
- If you want to get a really really really good grade please execute some of these tests.
- When you execute such tests, you have a list of complaints. If you start working the complaints, you get a lower grade.
- PS: please focus on yours code not the distributed engine (that I am aware it gets a low grade 😞)

6) Internal Code Documentation (as much as possible ☹)

- Helps to describe the method, its input and its output.
- Important for the final Python user.

```
def check_if_comp_is_completely_unconnected(self, conn1, conn2):  
    """  
    Checks if two connected components are completely unconnected each other  
  
    Parameters  
    -----  
    conn1  
        First connected component  
    conn2  
        Second connected component  
  
    Returns  
    -----  
    boolean  
        Boolean value that tells if the two connected components are completely unconnected  
    """  
    for act1 in conn1:  
        for act2 in conn2:
```



```
Command Prompt - python  
Second connected component  
Returns  
-----  
boolean  
    Boolean value that tells if the two connected components are completely unconnected  
check_par_cut(self, conn_components, this_nx_graph, strongly_connected_components)  
    Checks if in a parallel cut all relations are present  
  
Parameters  
-----  
conn_components  
    Connected components  
this_nx_graph  
    NX graph calculated on the DFG  
strongly_connected_components  
    Strongly connected components  
  
detect_cut(self, second_iteration=False)  
    Detect generally a cut in the graph (applying all the algorithms)  
  
detect_loop_cut(self, conn_components, this_nx_graph, strongly_connected_components)  
    Detect loop cut  
  
Parameters  
-----  
conn_components  
    Connected components of the graph  
-- More --
```

7) (Python \geq 3.6) Arguments Annotations

- Permits to specify the type of the arguments and of the return type.
- At run-time it changes nothing.
- At development time, it helps you.
- Useful when you return objects from a function and you want to operate with them (Pycharm then tells you which are the methods and variables contained in the object).

7) (Possibly) measure the performance of your product

- Both for algorithms and web services, you can measure the execution time.
- You have several ways to do that, the most cheap is:

```
import time
```

```
aa = time.time()
```

```
func()
```

```
bb = time.time()
```

```
print(bb-aa)
```

8) (If possible) “Professional” deployment of your application 😊

- Maximal freedom is left there:
 - UWSGI
 - Docker (as proposed by some of you at the start of the lesson)
- This is you want to achieve a really really really good grade (especially MSc).